
Patryk Laurent, Ph.D.

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Technical leader of Data Science/AI/Machine Learning and Software Engineering across domains including Internet-of-Things (IoT), smarthomes, robotics and software, reporting to the VP Engineering, CTO, or CEO. Always seeking to accelerate teams in solving hard problems.

Key Skills

- Hands-on approach to technology leadership, evaluating and adopting new technologies
- Rapid prototyping and iteration to shorten feedback cycles between Product and Engineering
- Establishing data/ML pipelines, identifying and adopting appropriate business-driven solutions

Positions held

- 2023-present **Chief Scientific Officer, Scenera, Inc.** (San Diego, CA & Palo Alto, CA).
- Directing data management and data science efforts for video, IoT and time-series analytics.
 - Leading engineering efforts on edge device software and data lake/warehousing systems.
 - Delivering processes to manage big data and large numbers of custom ML models.
 - Aligning AI and infrastructure research to business requirements, accelerating return on investment.
- 2022-present **Principal, Lighthill Technologies, Inc.** (San Diego, CA).
- Serving as fractional CTO or chief data scientist for startups in a consulting/advising capacity.
- 2018-2022 **Director of Emerging Technologies, DMGT, plc.** (San Diego, CA & London, England).
- Created a Center of Excellence for data scientists across portfolio companies, injecting knowledge and best practice, leading to significant value multipliers.
 - Rapidly evaluated key ML and software technologies to accelerate transformation and development.
 - Established automated pipelines to accelerate stakeholder-to-data scientist development cycles.
 - Implemented ML models to demonstrate value of business data and to improve operations.
 - Implemented systems to bundle technology as SKUs with minimal Engineering involvement.
- ...2020
(6-month assignment) **DMGT: Architect in Residence, Trepp, LLC.** (San Diego, CA & New York, NY).
- Identified new data science product opportunities leveraging Trepp's AWS-based data lake.
 - Implemented proofs-of-concept on numerical and textual datasets in commercial real estate (CRE) and mortgage-backed securities (CMBS) [TensorFlow/Transformers].
- ...2019
(11-month assignment) **DMGT: Director, Data Intelligence, Genscape, Inc.** (San Diego, CA, Louisville, KY, Boston, MA).
- Led 12+ data scientists developing models to nowcast energy consumption, production, demand.
 - Built models using data from EMF sensors, satellite images, weather data, video feeds [TensorFlow].
 - Productionized models in collaboration with software engineering and devops teams.
- 2017-2018 **Director of Artificial Intelligence Initiatives, CliniComp, Intl.** (San Diego, CA).
- Applied ML to classify and forecast dynamical, multi-scale temporal and spatial clinical data.
 - Grew and managed a team of 5 data scientists and data engineers.
 - Liaised between data science, software engineering, and product domain experts.
- 2017 **Co-founder and CTO, Lasso Home, Inc.** (San Diego and Mountain View, CA).
- Built mobile app leveraging computer vision to track, maintain home appliances [iOS, NodeJS].
- 2017-present **Advisor, Accel Robotics** (San Diego, CA).
- Advising on topics in computer vision and AI/ML for autonomous retail systems.
- 2016-2017 **Director of Engineering (AI), LeEco US** (San Diego, CA & Beijing, China).
- Built computer vision/ML apps across an Android ecosystem of devices [TensorFlow, OpenCV].
 - Designed novel UI/UX to recognize naturalistic user behaviors, and minimize false positives.
- 2012-2016
(promoted) **Senior Scientist/Director of R&D, Brain Corporation** (San Diego, CA).

- Managed a team of 8+ scientists/engineers at various levels (Ph.D., M.Sc.).
- Documented, packaged, and deployed a commercially-available robotics software framework.
- Co-designed and investigated a novel state-of-the-art ML architecture that learned to robustly track objects in continuous video (DARPA-funded) [Python].
- Implemented a projector-and-camera vision-based gestural, ML prototype (for a Fortune 500).
- Designed and implemented an iOS gamepad-based smartphone user interface for supervised learning in robots incl' Brain Corporation's *eyeRover* technology showcase robot [iOS, Python].
- Developed a Smarthome ML prototype to remotely control off-the-shelf IoT devices and robots in response to visual cues and gestures (over WiFi and infrared) using Qualcomm hardware.

2009-2012

Researcher, Department of Psychological and Brain Sciences, The Johns Hopkins University (Baltimore, MD).

- Used Reinforcement Learning to investigate visual attention focus and human decision making, using neuroimaging (fMRI) and behavioral methods [AFNI].
- Analyzed recurrent spiking neural networks as a mechanism for reward discounting functions.
- Provided technical support and advice to multiple fMRI and big data projects at Johns Hopkins.

2003-2009

Researcher, Center for Neuroscience, University of Pittsburgh (CNU) and Center for the Neural Basis of Cognition (CNBC) (Pittsburgh, PA).

- Simulated Reinforcement Learning (RL) agents that learned to control their saccadic eye movements and visual attention during reading and survival tasks [Java].
- Studied RL of motor and cognitive activity in human brain areas using fMRI [AFNI].
- Developed real-time sound/echo cancellation technique to hear fMRI participants [Chuck].
- Studied recurrent neural networks for continuous speech perception.

2002-2003

Software Developer, Super Natural Tools, Inc. (Roanoke, VA)

- Co-wrote and deployed a streaming communications and data analysis system [Java].
- Adopted agile development and extreme programming techniques.

2000-2002

Co-founder and CTO, Inductive Logic, Inc. (Darden Business Incubator) (Charlottesville, VA)

- Developed natural language processing sentiment analysis software for online forums [Perl].

1997-2000

Software Developer, ScholarOne, Inc. (acquired by Reuters) (Charlottesville, VA)

- Co-developed ManuscriptCentral and AbstractCentral online publishing systems [PHP].

1997-2000

Researcher, Laboratory of Systems Neurodynamics, University of Virginia (Charlottesville).

- Researched the capabilities of sparse recurrent spiking neural networks as models of hippocampal function in memory, sequence learning, and language processing [C, MATLAB].

Education

- **Ph.D.**, Computational Cognitive Neuroscience, Center for Neuroscience, University of Pittsburgh.
- **Certificate Program**, Center for the Neural Basis of Cognition, University of Pittsburgh & Carnegie Mellon Univ.
- **B.A.**, Cognitive Sciences (minor in Mathematics), University of Virginia. Echols Scholar, Holland Scholar.

Publications and Patents

- Named inventor on 35 patents • Author on 36 scientific publications (two of which are single-author)

Technology Stacks

- **Machine Learning**: TensorFlow/Keras, PyTorch, scikit-learn, custom
- **MLOps**: Github Actions, MLFlow, Databricks
- **Version Control**: (code) — git (preferred), subversion; gerrit; (data) — Delta Lake
- **CI/CD**: Github Actions, Jenkins, CircleCI
- **Embedded**: Arduino, ARM
- **IDE**: vim, VS Code, IntelliJ
- **Cloud Providers**: GCP, Azure, AWS, LambdaLabs
- **Programming**: Python, Scala, Java, C, Objective-C, NodeJS, Assembly.